

Major Baseball Local Rules

LITTLE LEAGUE RULES TO GOVERN ALL PLAY WITH THE EXCEPTION OF THE FOLLOWING:

1. GAMES WILL BE 6 INNINGS OR 1 HR & 40 MIN & FINISH THE INNING. COMPLETE DROP DEAD TIME OF 1 HR & 55 MIN – IF REACHED, FINAL SCORE IS TAKEN FROM PREVIOUSLY FINISHED INNING.
2. **BATTING:** 9 PLAYERS IN LINE-UP
3. **STARTING:** NO PLAYER GOES TWO CONSECUTIVE GAMES WITHOUT STARTING (UNLESS THEY ARE LATE OR FAIL TO SHOW FOR SCHEDULED PRACTICES / EVENTS – DISCIPLINARY REASONS) MUST HAVE 7 PLAYERS OR FORFEIT.
4. **SUBSTITUTIONS:** FREE SUBSTITUTIONS
5. **MERCY RULE:** THE 10 RUN RULE WILL BE IN EFFECT FOR ALL GAMES AFTER THE COMPLETION OF THE 4TH INNING.
6. **SCORE BOOKS:** MUST BE SIGNED BY THE OPPOSING TEAMS HEAD COACH PRIOR TO LEAVING THE FIELD AT THE END OF THE GAME.
7. **PITCHING:** RULES FOLLOW LITTLE LEAGUE RULES. PLEASE BE FAMILIAR WITH THE READING OF THE RULES REGARDING PITCHERS. I STRONGLY SUGGEST THAT YOU RE-READ THE RULES TO FAMILIARIZE YOURSELF WITH THE NEW RULES FOR 2007. MAXIMUM NUMBER OF PITCHES A PITCHER CAN PITCH PER DAY IS 85 PITCH COUNT AND DAYS OF REST ARE AS FOLLOWS
 - A. 1-20 PITCHES IN A DAY - 0 CALENDAR DAYS OF REST
 - B. 21-40 PITCHES IN A DAY - 1 CALENDAR DAYS OF REST
 - C. 41-60 PITCHES IN A DAY - 2 CALENDAR DAYS OF REST, AND A GAME.
 - D. 61-85 PITCHES IN A DAY - 3 CALENDAR DAYS OF REST, AND A GAME.
8. YOU MAY USE NO MORE THAN (3) LEAGUE AGE 12 PITCHERS ON THE ROSTER AND THE TWELVE YEAR OLD PITCHERS CAN ONLY PITCH A COMBINED TOTAL OF 12 INNINGS IN ANY CALENDAR WEEK. (THIS MEANS THAT IF YOU PITCH (2) 12 YEAR OLDS DURING TWO GAMES IN A (3) GAME CALENDAR WEEK, YOU MUST PITCH AN UNDER 12 YEARS OF AGE PITCHER IN YOUR THIRD GAME.